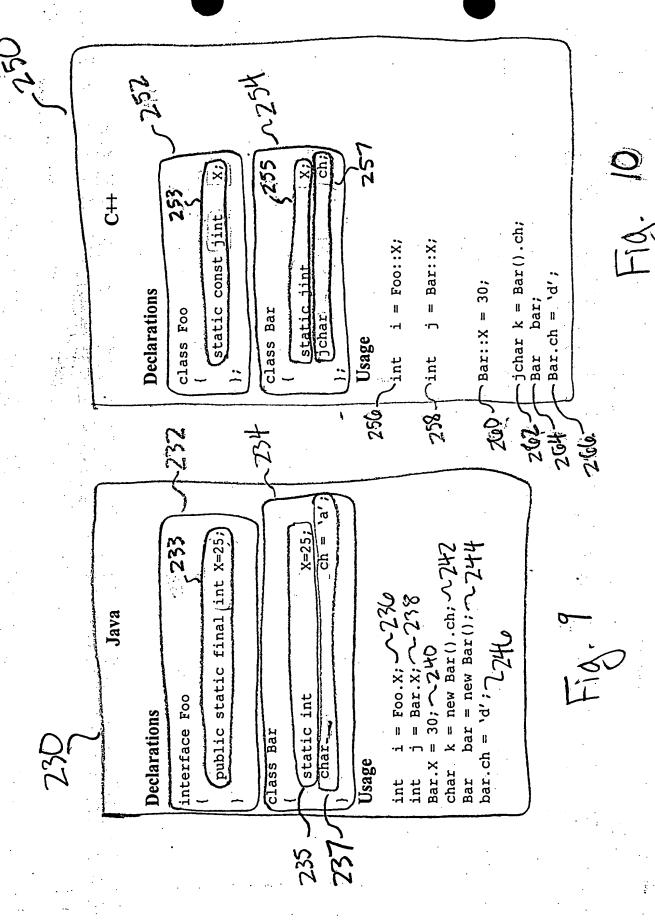


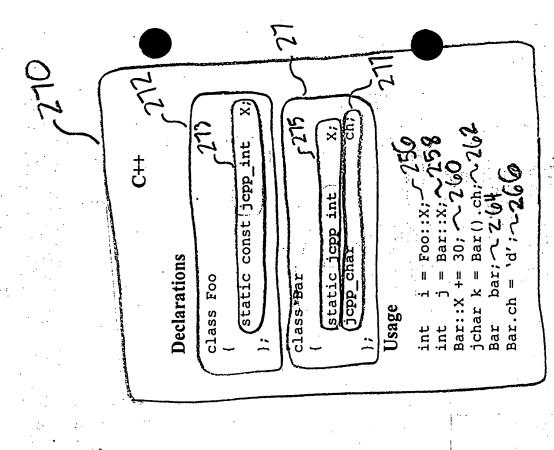
```
class Foo : public java::lang::Object
public:
                                                            array1D;
          typedef jcpp_object_array<Foo>
          [FOO( const Thull (6)
          Foo( const jcpp_ref*, const char*);
Foo( const jcpp_class*, const char*);
Foo( const jcpp_array*, jsize);
Foo( const Foo & )
                                                                  120
                                    118
           ~F00();
                      operator = ( const Foo &);
                                                                                              1260
           F00&
                      operator == ( const Foo &) const;
operator != ( const Foo &) const;
            bool
            bool
                                                     get_static_class();
            static const jcpp_class*
                                                     get_class()
             const jcpp_class*
                                 dyna_cast( const jcpp_ref &
                                                                       src );
            static Foo
```

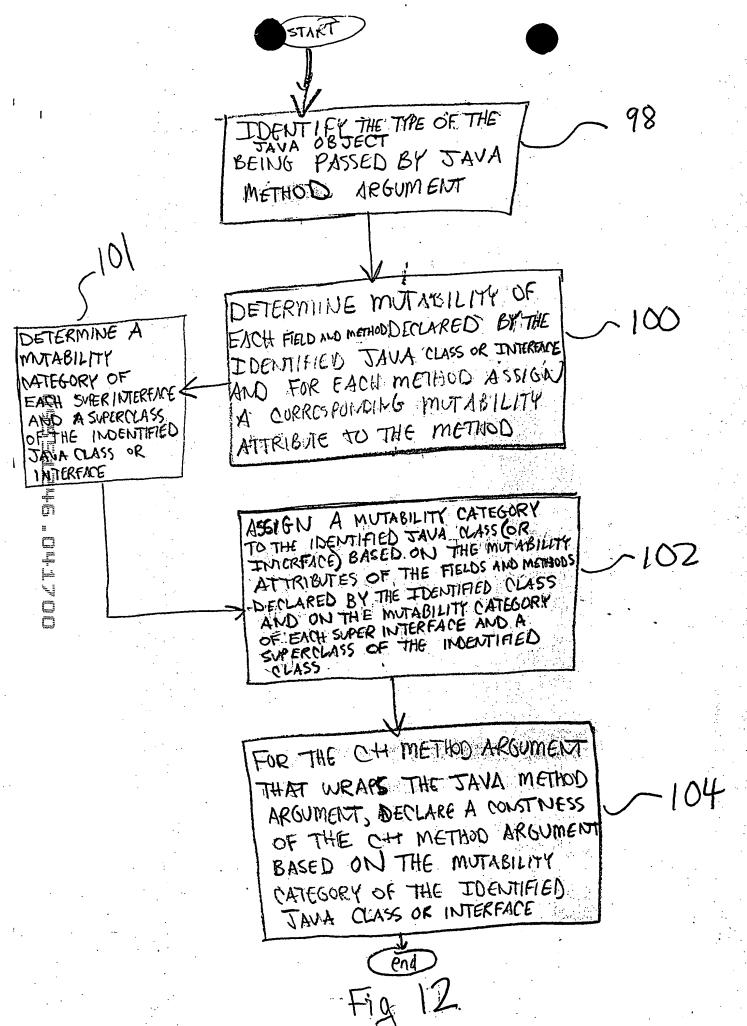
Fig. 7

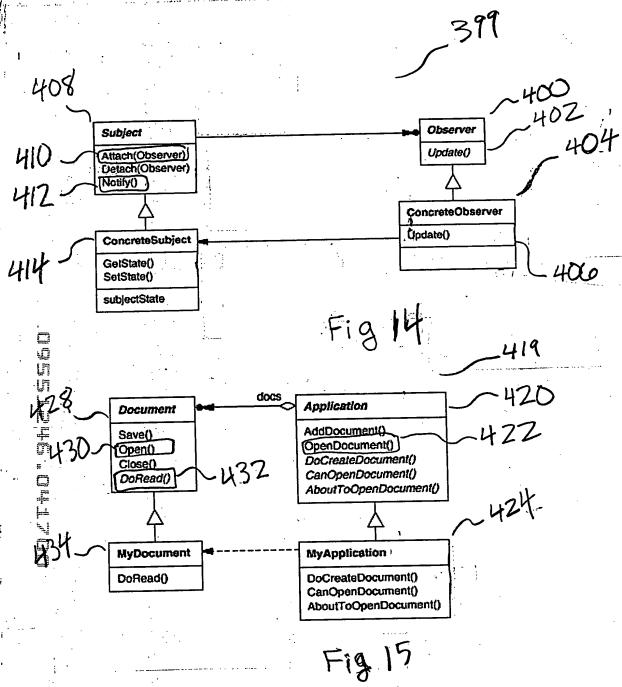
```
class jcpp_int : public jcpp_base)
   public:
                                        array1D;
        typedef jcpp_int_array
        typedef Tobject_array<array1D>/ array2D;
        ficpp_int( const jcpp_ref * _ref, cons, char * _fieldName );
                  const jcpp_class * ref, const
                                           array, jsize
                  const jcpp_int_array :
                  const jcpp_int(& "rhs")
          jcpp_int(
         Operator new ( size_t _size );
         operator delete( void * _ptr );
THE
                         jint ( ) const;
         operator
                         operator = ( jint );
         jcpp_int &
operator += ( jint );
         jcpp_int &
                          operator -= ( jint );
         jcpp_int &
                          operator *= ( jint );
          jcpp_int &
                          operator /= ( jint );
          jcpp_int &
                          operator %= ( jint );
          jcpp_int @
                          operator ++ ( );
          jcpp_int &
                           operator -- ( );
          jcpp_int &
                           operator ++ ( int );
          jint
                                                            68
                           operator -- ( int );
          jint
                                   get_class() const;
          const jcpp_class *
      };
```

Fig. 8









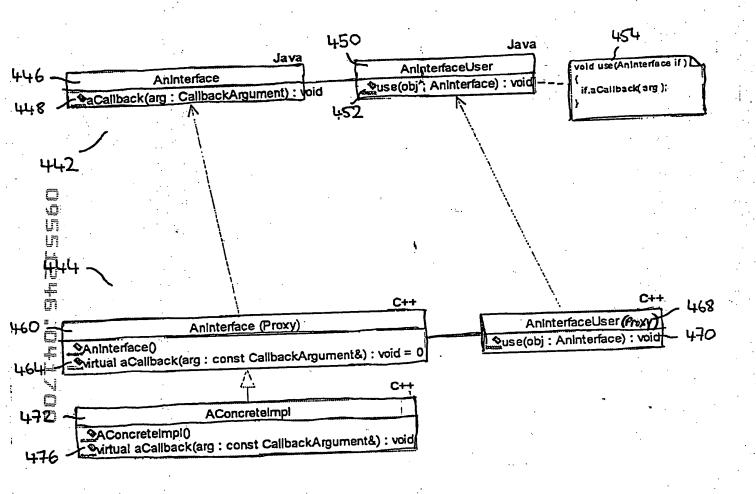


Fig 16

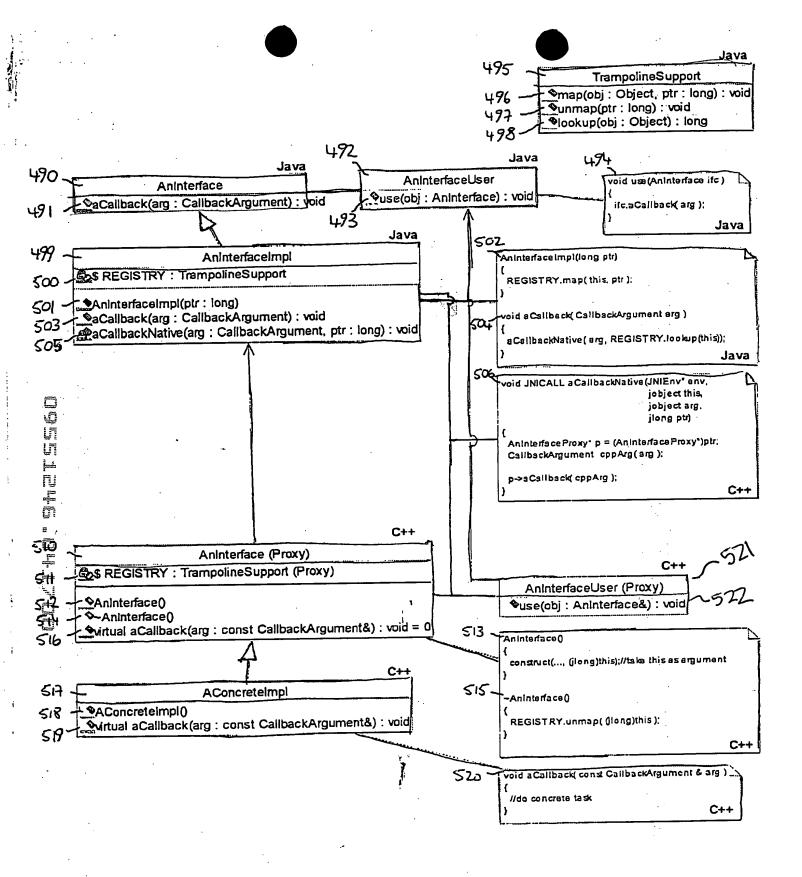
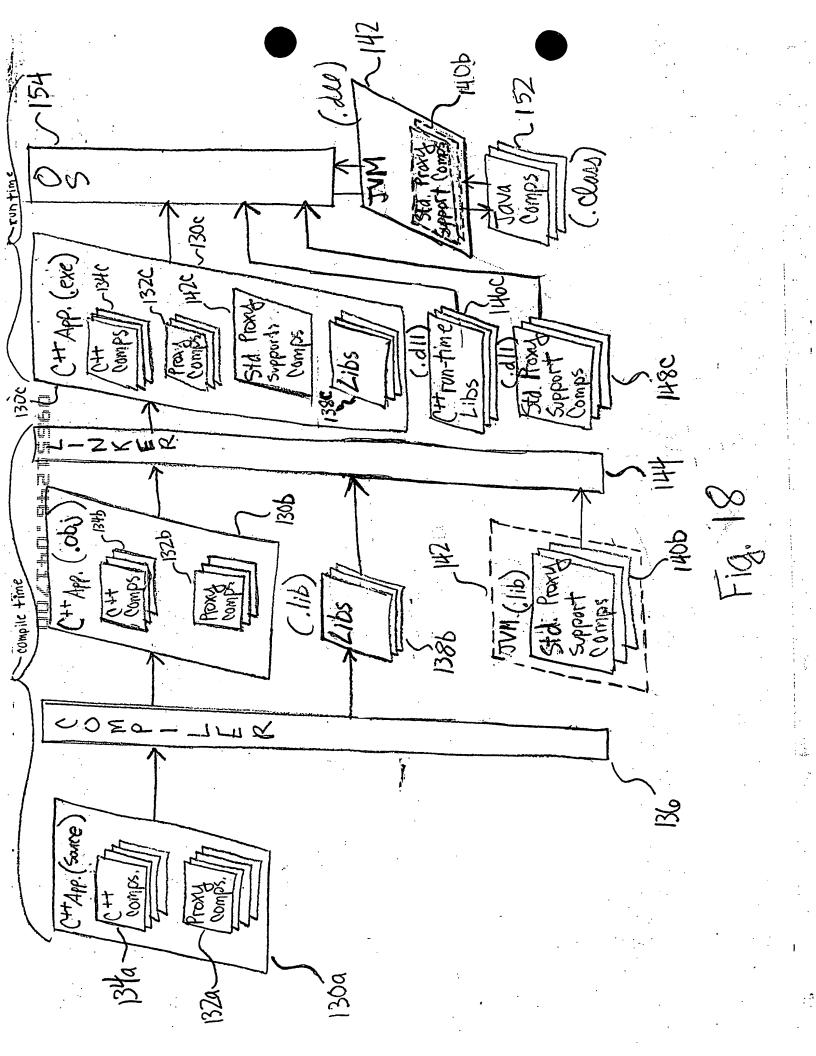
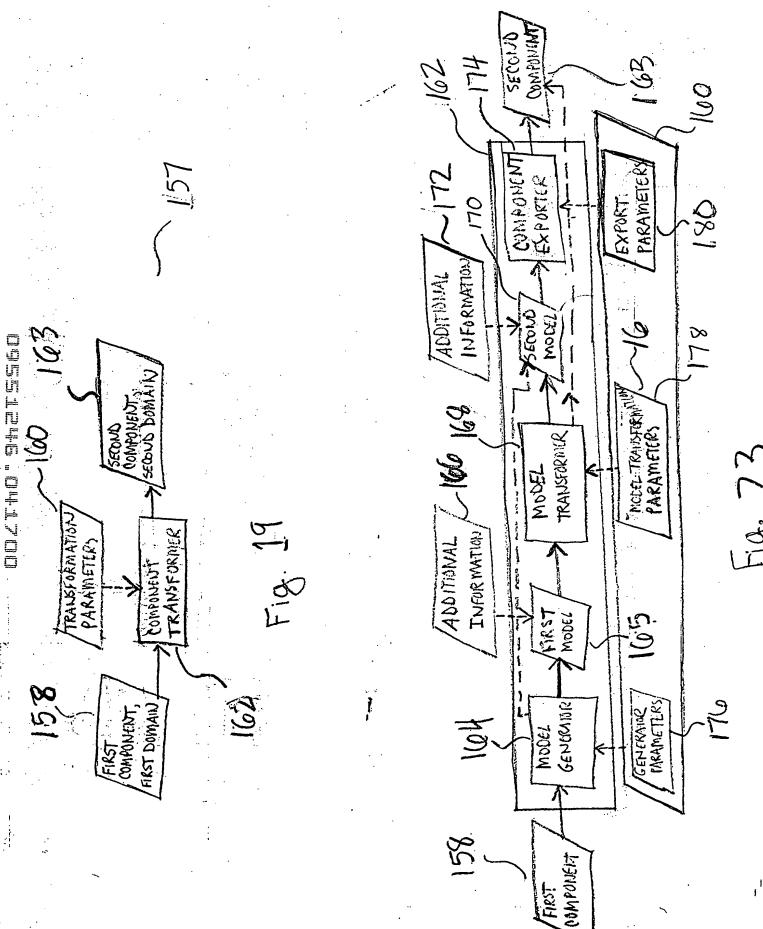


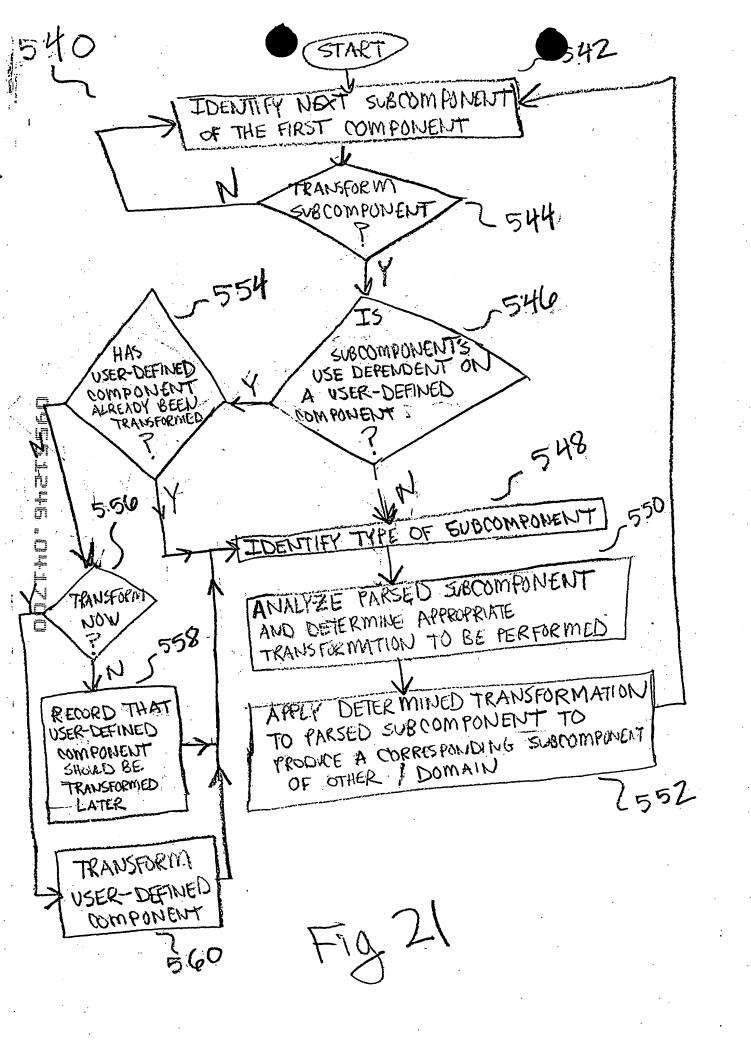
Fig. 17





hg, 23

start PARSE FIRST COMPONENT TO PRODUCE PARSED] FIRST COMPONENT end TRANSFORMT COMPONENT 534 538 IDENTIFY TYPE OF FIRST COMPONENT ANALYZE PARSED FIRST COMPONENT AND DETERMINE APPROPRIATE TRANSFORMATION TO BE PERFORMED APPLY DETERMINED TRANSFORMATION TO PARSED FIRST COMPONENT TO PRODUCE A CORRESPONDING COMPONENT



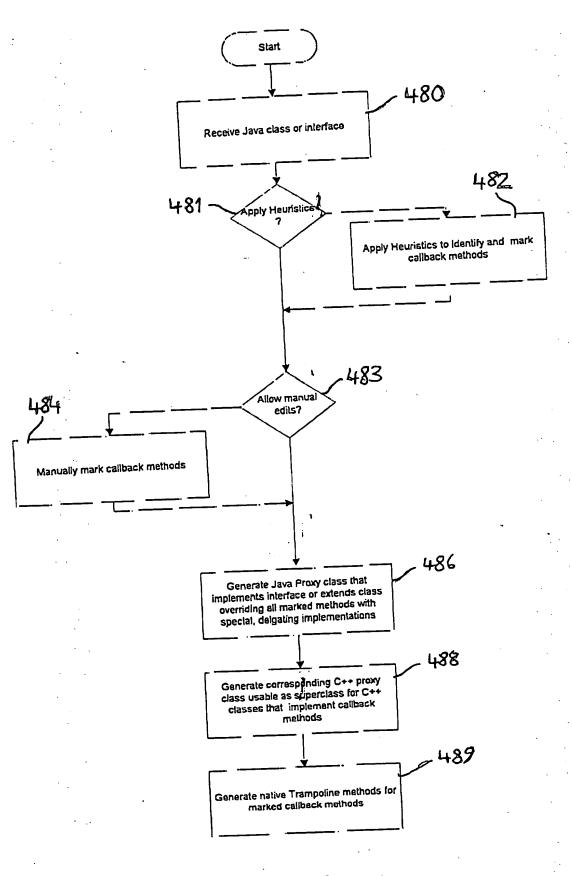


Fig. 22

```
public class Counter implements java.io.Serializable
                                                   UP = 1;
                        public static final int
                        public static final int
                                                   DOWN = 2;
                                       max;
                        private int
                       private int
                                       direction;
                        //creates a new UP-counter with the given maximum
                       public Counter( int _max )
                            this( _max, UP );
      312a
                        //creates a new counter with given maximum and direction
                       public Counter( int _max, int _direction )
OOUNTPAG...O417CC
                           max = max;
                           direction = _direction;
                        //counts in the direction specAfied and outputs the numbers
                       public void
                                      count()
                           if( direction == UP )
                               for( int I=0; I<max; I++ )
                                   System.out.println("" + I);
                           else if( direction == DOWN )
                               for( int I=max-1; I>=0; I-- )
                                   System.out.println( " " + I );
                        //returns true if this instance is an UP counter
                       public boolean
                                           isUpCounter()
                           return ( direction == UP );
                        //returns the maximum of the counter
                        public final int
                                          getMax()
                           return max;
                        //creates a counter with the same maximum as this counter, but reverse direction
                       public Counter
                                           getReverseCounter()
                            return new Counter( max, direction == UP ? DOWN : UP );
```

Fig 24

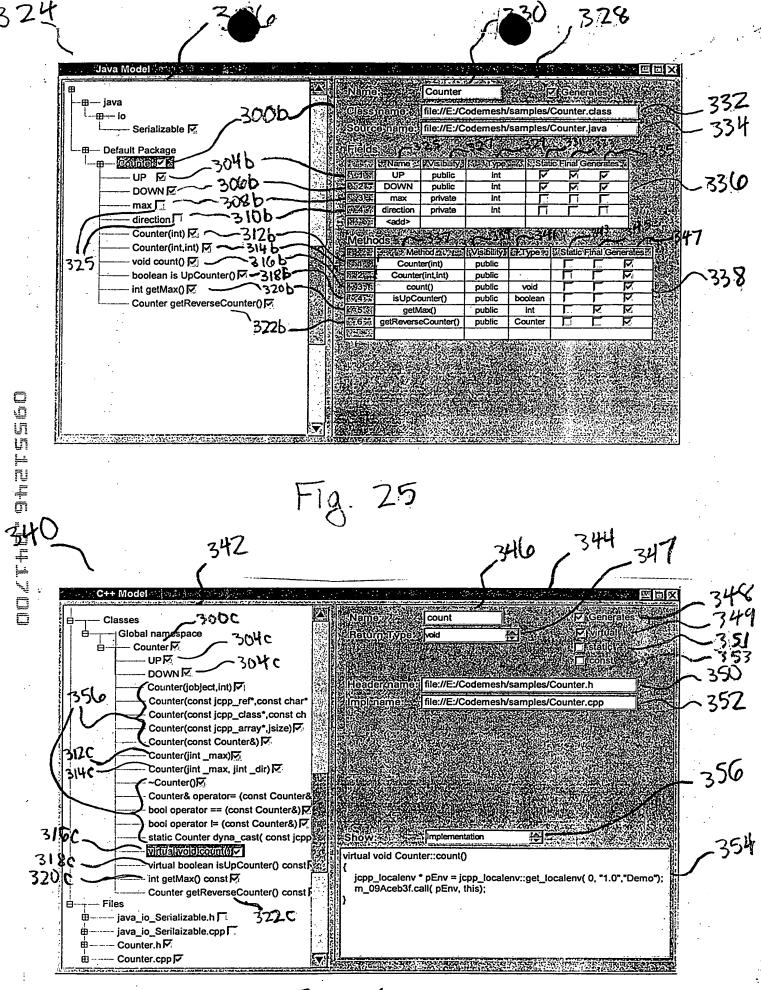
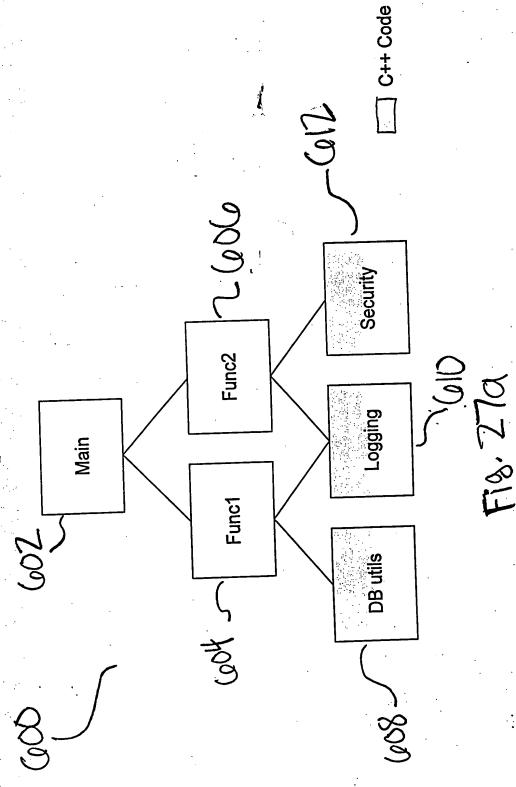
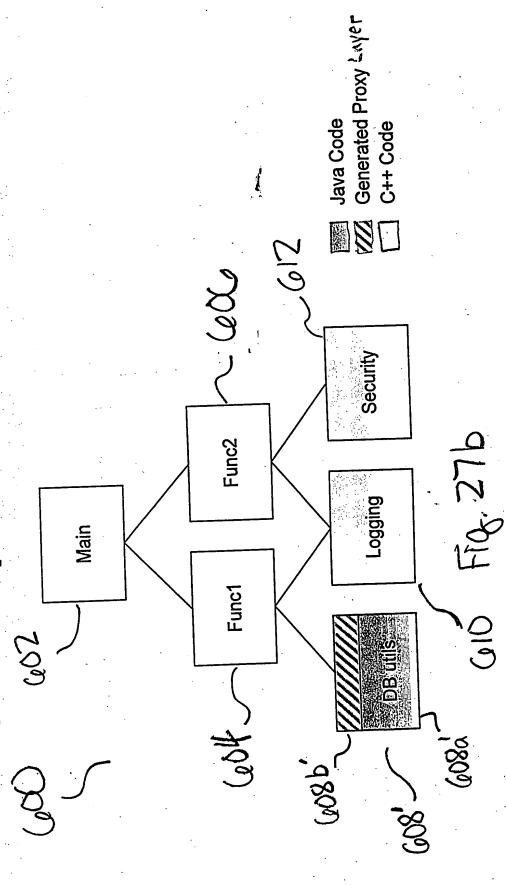


Fig. 26

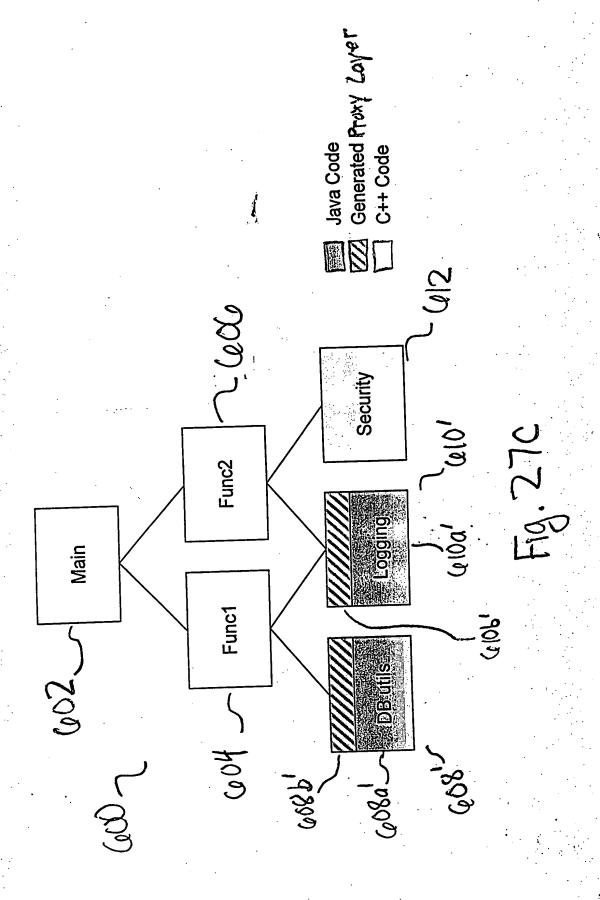
Bottom-Up Port By Proxy (Initial)



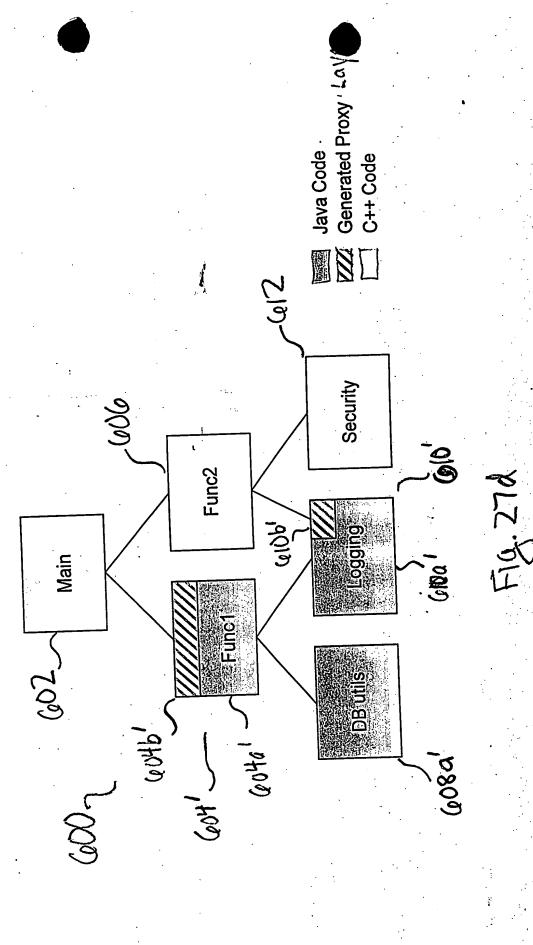
Bottom-Up Port By Proxy (1st Step)

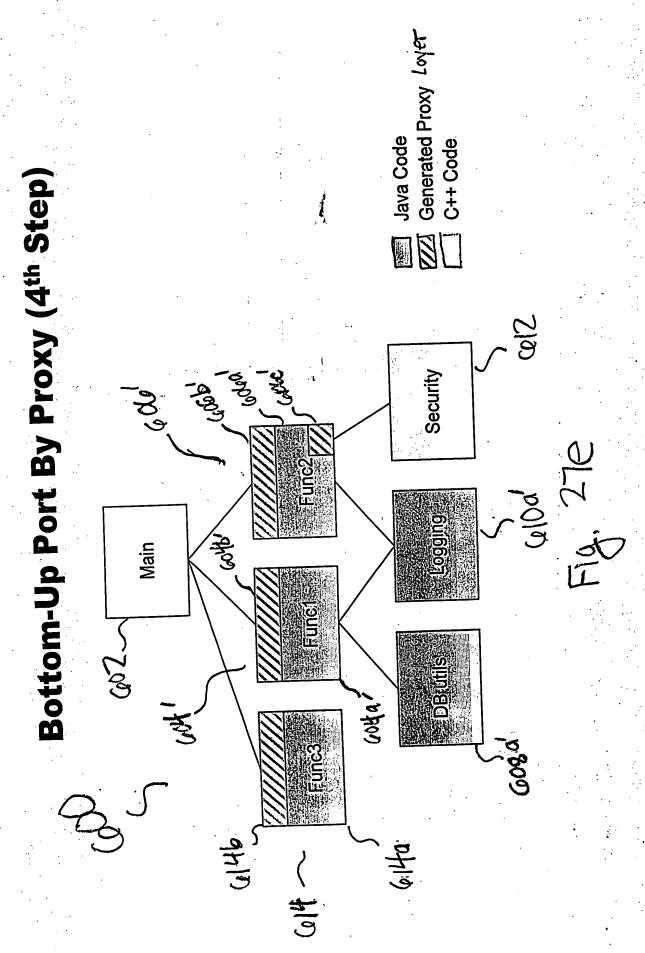


Bottom-Up Port By Proxy (2nd Step)



Bottom-Up Port By Proxy (3rd Step)





Bottom-Up Port By Proxy (5th Step)

